CLAIR LIGHTING MINI BEAM 380

MANUAL



Instructions for use

(Please read this manual carefully before use)

catalogue

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1. Notes and installation precautions and installation

1.1 statement

Thank you for choosing our company's products! This product in the factory, the performance is intact, complete packaging. In order to use the product safely and effectively, please read the instructions carefully and completely before you use this product. This manual contains important information for installation and use. Please install and operate according to the instructions, please keep this manual properly for use at any time. Our company does not assume all responsibility for damaging the lamps or other performance due to the installation, use and maintenance in accordance with the instructions.

This manual is subject to technical changes without prior notice.

1.2 tending

- Disconnect the power supply prior to the maintenance process.
- This lamp shall be kept dry to avoid working in a wet environment.
- Intermittent use will effectively prolong the life of this lamp.
- In order to achieve good ventilation and lighting effects, pay attention to regularly clean the fans and fan nets and lenses.
- Do not wipe the shell of lamps with organic solvents such as alcohol to avoid damage.

1.3 Precautions for products

- This lamp is for professionals only.
- Ensure that the supply voltage matches the supply voltage required by the equipment before operation.
- Do not place the product in a place that is easy to loosen or vibrate.
- In the process of use, if the lamps are abnormal, stop using the lamps in time.
- In order to ensure the service life of the product, the product should not be placed in a wet or leaky place, nor to work in the temperature above 60 degrees.
- When the bulb is used, the voltage change of the power supply should not exceed \pm 10%. If the voltage is too high, it will shorten the life of the bulb. If the voltage is too low, it will affect the light color of the bulb.
- After power failure, it takes 20 minutes to cool the lamp adequately before energizing again.
- The rotating parts of the lamps and the fittings of the paste must be checked regularly, loose and strengthened in time to prevent accidents.
- To ensure the normal use of this product, please read the instructions carefully.

1.4 product presentation

- Rated voltage: AC100-240V~50 / 60Hz
- Power: 650W

Light source: Original Philips light bulb 380 W

Bulb life: about 2,000 hours

Color temperature: 7,800 K

Insurance tube: T8A / 250V

Fixed pattern plate: a pattern of white circle, can realize running water, jitter, positive and

negative direction and so on 13 + 1

Color plate: a kind of fixed color plus white, can achieve half color, full color, positive and

negative direction slow fast rainbow effect 14

Prism: one, prism, a honeycomb prism, can be two-way rotation, can be double prism

superposition 8 8 + 8 + 8

Beam angle: 0° -2°

Optical diameter: 155mm in diameter

Aerozation: independent atomization effect + independent six-color mirror effect 1

Strobe: electric focus system, outstanding strobe effect, variable speed

Dimming: smooth dimming, no flashing 0-100% under HD camera

X 540° 16bit axis running Angle: precision scan

Y 270° 16bit axis running Angle: precision scan

Fixed lock: Vertical lock

XY axis / axis position lost step automatic correction

Working environment: -10-40°C

Control panel: color LCD panel + buttons, Chinese and English display interface LCD 5

Control mode: self, master, voice DMX512, RDM,

Control channel: channel DMX 16CH

Bubble system: design of remote bulb control system

Software Upgrade: Update the software DMX by connection

Power outlet: Power connector input / output outlet

Control signal: three-core and five-core Canon head socket

Protection level: IP20

Product Dimensions: 323x250x472mm (L * W * H)

Package size: 550x440x420mm (L * W * H)

Net weight: 13kg, gross weight: 16kg

1.5 Signal line connection

The lamps is provided with standard DMX 3 or 5 core XLR socket for DMX input and output. Please use the signal line specially for DMX 512; the connection distance of signal line is 150 m. DMX512 signal amplifier must be added.

A shielded twisted pair signal line is used to connect the DMX input port of the first device from the DMX output port of the controller, and from the DMX output port of the first device to the DMX input port of the second device, and so on until all the lamps are connected, and then a terminal plug is installed on the output 3-core socket of the last connecting lamp of each continuous circuit. (Welding a 4 / 1W, 120Ω resistance between 2 and 3 pins with 3-core pins).

Important: The ines shall not contact each other or with the metal shell.

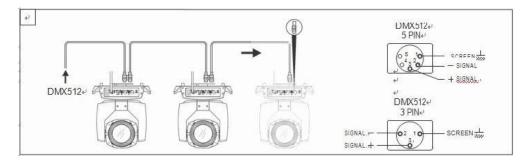


Figure 1 Schematic diagram of DMX signal connection

> Calculation method of lamp starting address code:

The starting address code of the current lamp is equal to (the starting address code of the previous lamp) + (number of channels of the lamp) description:

- 1: Start address code value of the first lamp A001.
- 2: The basic number of channels of the controller shall be greater than or equal

to the total number of channels using the lamps.

3: Note: when any controller is used, each lamp must have its own starting address code. If the starting address code of the first lamp is set AOO1, the pass number of the lamp is 16 CH; then the starting address code of the second lamp is set to AO17; the starting address code of the third lamp is set to AO33; and so on, (this setting mode should be determined by different console)

1.6 Lighting installation

Lamps can be placed horizontally, oblique and upside down. We must pay attention to the installation method when hanging in oblique and inverted hanging.

As shown in Figure 2, before the positioning of the lamp, to ensure the stability of the installation site, in the reverse hanging installation, must ensure that the lamp does not fall off the support frame, need to use a safety rope through the support frame and the lamp handle for auxiliary hanging, to ensure safety. Prevent the lamps from falling and sliding.

When the lamps are installed and tested, pedestrians are not allowed to pass below. Regularly check whether the safety rope is worn and whether the hook screws are loose.

Our company shall not bear any responsibility for all the consequences caused by the unstable installation of the hanging and the lamp falling.

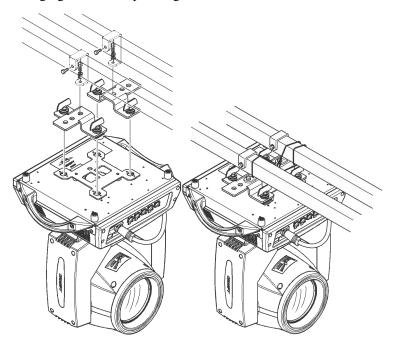
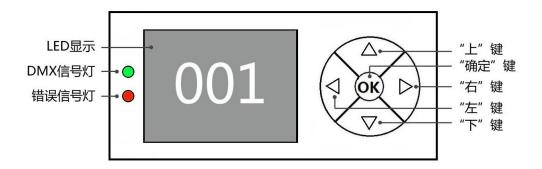


Figure 2 Schematic diagram of the inverted lamp

2. control panel

2.1 Key press description



"左" "右"键的功能是一样的:返回上一界面

"上"、"下"键:选择、编辑

"确定"键(即"OK"键):执行功能、开始编辑、退出编辑

Figure 3 Schematic illustration of the panel keys

Take the "Modify DMX address code" as an example for the use of keys:

- 1. If it is not the main interface currently, press the "Left" key (one or more times) to return to the main interface
- 2. Under the main interface, press the Up button or the Down button to select the Settings button
- 3. Press OK to enter the Settings tings interface
- 4. Under the Settings interface, press Up or Down to select DMX Address
- 5. Press OK to enter the edit state
- 6. Press the Up key or the Down key to modify the DMX and the address code
- 7. Press OK to exit the editing status
- 8. Press the right button on the main interface, which is to enter the calibration menu
- 9, note: the dot bubble at the bottom of the main interface, middle / British, screen flip and reset shortcut keys can only be manually, not button.

2.2 Menu description



Figure 4. Schematic diagram of the main menu

2.2.1 Setting

option	explain	
move	DMX	Machine status: receiving DMX signal from the automatic
		control table or host
	Since go	Host status: go away and send the DMX signal to the slave
	sound	
	control	
DMX address	1~512	Press OK to enter the edit state. At this time, select the
		hundred digits, press "up" and "down" key to change the
		address code. Press OK again to select the ten editors. Press
		OK again to select the single bit edit. Press to exit the edit
		status again
lamp bulb	close	Close the bubble
	open	Bright bubble
Motor reset	close	
	open	Lamps reset
channel	Standard	Standard, and 16-channel mode
	number of	
	16 CH	
	Extended	Extend the 20-channel mode
	20CH	

language	English	Set it to the English interface
	the Chinese	Set it to the Chinese interface
	language	
Screen flip	close	Front display
	open	The screen is turned upside down
X reversal	close	
	open	The X motor direction is rotated by 540 degrees
Y reversal	close	
	open	Y motor is rotated 270 degrees
XY exchange	close	
	open	Channel channel for XY axis (including fine tuning)
XY encoder	open	Use the encoder (optocoupler) to judge the lost step and
		automatically correct the position
	close	Do not correct the position by using the encoder (optical
		coupling)
DMX signal	keep	Continue running in the original state
	zero clearing	Motor back, stop operation
Boot bright bubble	close	
	open	Bright bubble after boot
Color linearity	open	The color wheel changes linearly
	close	The color wheel changes nonlinearly, and the half-color
		changes
Restore the default	open	
	close	Press OK to see the confirmation dialog box, and press OK
		again to restore the default settings

2.2.2 Manual control

This interface is used to control the current lamp (no DMX signal is received), corresponding to the channel. Refer to the channel table for more details

option	explain	
1CH.	0~255	Press OK to enter the edit state. When
•••••	0~255	hundreds are selected, press up and Down to
15CH.	0~255	change the channel value. Press OK again to
•••••	0~255	select the ten editors. Press OK again to
		select the single bit edit. Press to exit
		the edit status again

2.2.3 Information

option	explain		
Ver		Displays the software version	
DIS		Display board software version	
MT		Motor board software version	
temporal	1. Total bright	The cumulative bright bubble time was	
information	bubble	recorded	
	2. Total use	Record the time of lamp use	
system		If the red ERR indicator shines, the lamp is	
mistake		running wrong, and details can be viewed in	
		the subinterface. After viewing, you can	
		press the Clear " key to clear the error	
		record	
Drum fan		Display the current blower rotation speed	
speed			
Hall state	0000	0 when magnetic is detected, 1 otherwise	
The X-axis		In the positive direction, the step value	
encodes the		should increase, and in the opposite	
disk-step	0000	direction, the step value should decrease.	
value		The value is the same each time you go to the	
		same point	
The Y-axis		In the positive direction, the step value	
encodes the		should increase, and in the opposite	
disk-step	0000	direction, the step value should decrease.	
value		The value is the same each time you go to the	
		same point	
Permission		9999 No encryption; other values have	
duration		encryption	

A. Error message description

Common error	explain
information	
The MT plate	Motor board did not respond. There is a problem with the serial
connection	port communication line connecting the display board and the
has failed	motor board, or with the motor board.
X axis	X axis photoelectric switch, or X axis motor or motor board
reduction	problem
failed	

The reduction	Y axis photoelectric switch, or Y axis motor or motor board
of the Y axis	has a problem
failed	
X-axis Hall	X-axis Hall, or have problems with the motor plate
error	
Y-axis Hall	Y-axis Hall, or have problems with the motor plate
error	
The color disk	Color disc Hall, or color disc motor problems
reset failed	
Pattern disk	Pattern disk Hall, or pattern disk motor problems
reset failed	
The focus	Focus Hall, or focus motor problems
reset failed	
Bulb control	Bright bubble or anti-bubble failure, the lamp or bulb problem
failed	

2.2.4 Factory

calibration	Data download	After changing the display board, download
		the calibration data of the original display
		board from the motor board
	X axle	After entering the sub-interface, the reset
	Y axle	position of the X-axis and Y-axis motors can
	pigment	be adjusted to make up for the error in the
	pattern	hardware installation. The adjustment range
	focus	is-128 $^{\sim}$ + 127, and + 0 means that there is
	aiming	no adjustment.
	Prism 1 zero point	
	Prism 1 trip	
	Prism 2 zero point	
	Prism 2 trip	
	Fog trip	
	Colorful mirror	
	trip	
	zero clearing	close
		Open, the data recovery default value
	X Hoare	Guan, X Hall reported the wrong pass
		Open, X Hall to stagger
	Y Hoare	Guan, Y Hall reported the wrong pass
		Open, Y Hall reported to stagger
	half-power	Off, with no half-power function
		Open, with a half-power function

3. Channel function

3.1 channel table

channel	channel pattern			
cnannei	16	20		
1	X	X		
2	X fine-tuning	X fine-tuning		
3	Y	Y		
4	Y fine-tuning	Y fine-tuning		
5	XY velocity	XY velocity		
6	atomization	atomization		
7	Cut light / flash	Cut light / flash		
8	aiming	aiming		
9	Color plate	Color plate		
10	Pattern plate	Pattern plate		
11	Prism 1	Prism 1		
12	Prism 2	Prism 2		
13	prism rotation	prism rotation		
14	colorful	colorful		
15	focus	focus		
16	Reset & light	Reset & light		
17		not have		
18		Color speed		
19		The dimming speed		
20		pattern velocity		

Channel parameter value (full version):

1				1
fine-tuning 3	1	X axle	000-255	Horizontal 540-degree scan
Y axis Good-255 Vertical 270-degree scan	2		000-255	Level of a 1.2-degree fine-tuning
Y axis fine-tuning		fine-tuning		
Fine-tuning	3	Y axle	000-255	Vertical 270-degree scan
S	4	Y axis	000-255	Vertical to 1.2 degrees of fine-tuning
Stroboflash 000-127 128-255 Fog cut in		fine-tuning		
128-255 Fog cut in	5	XY velocity	000-255	Speed from fast to slow
Stroboflash	6	atomization	000-127	all-or-none
004 - 103			128-255	Fog cut in
104 - 107 108 - 207 208 - 212 213 - 251 213 - 251 254 - 255 254 - 255 254 - 255 254 - 255 255 - 259 255	7	stroboflash	000 - 003	The light switch is closed
108 - 207 Pulse flash Light lock open (controlled by dimming channel) Random flash Light lock open (controlled by dimming channel)			004 - 103	Flash from slow to fast
208 - 212			104 - 107	Light lock open (controlled by dimming channel)
213 - 251			108 - 207	Pulse flash
S aiming 000-255 From dark to bright			208 - 212	Light lock open (controlled by dimming channel)
8 aiming 000-255 From dark to bright 9 Color plate 000-004 white light 005 -009 White light + color 1 010 - 014 Color 1 015 - 019 Color # 1 + color # 2 020 - 024 Color 2 025 - 029 Color # 2 + color # 3 030 - 034 Color 3 035 - 039 Color # 3 + color # 4 040 - 044 Color 4 045 - 049 Color 5 050 - 054 Color 5 050 - 054 Color 6 065 - 069 Color # 5 + color # # 7 070 - 074 Color 7 075 - 079 Color # 7 + color # # 8 080 - 084 Color 8 085 - 089 Color # 8 + color # # 9 090 - 094 Color 9 095099 Colour 9 + color 10 100 - 104 Color 10 105 - 109 Colour 10 + color 11			213 - 251	Random flash
9 Color plate			254 -255	Light lock open (controlled by dimming channel)
005 -009 White light + color 1 010 - 014 Color 1 015 - 019 Color # 1 + color # 2 020 - 024 Color 2 025 - 029 Color # 2 + color # 3 030 - 034 Color 3 035 - 039 Color # 3 + color # 4 040 - 044 Color 4 045 - 049 Color 4 + color 5 050 - 054 Color 5 055 - 059 Color # 5 + color # # 6 060 - 064 Color 6 065 - 069 Color # 6 + color # # 7 070 - 074 Color 7 075 - 079 Color # 7 + color # # 8 080 - 084 Color 8 085 - 089 Color # 8 + color # # 9 090 - 094 Color 9 095099 Colour 9 + color 10 100 - 104 Color 10 105 - 109 Colour 10 + color 11	8	aiming	000-255	From dark to bright
010 - 014 Color 1 015 - 019 Color # 1 + color # 2 020 - 024 Color 2 025 - 029 Color # 2 + color # 3 030 - 034 Color 3 035 - 039 Color # 3 + color # 4 040 - 044 Color 4 045 - 049 Color 4 + color 5 050 - 054 Color 5 055 - 059 Color # 5 + color # # 6 060 - 064 Color 6 065 - 069 Color # 6 + color # # 7 070 - 074 Color 7 075 - 079 Color # 7 + color # # 8 080 - 084 Color 8 085 - 089 Color # 8 + color # # 9 090 - 094 Color 9 095099 Colour 9 + color 10 100 - 104 Color 10 105 - 109 Colour 10 + color 11	9	Color plate	000-004	white light
015 - 019			005 -009	White light + color 1
020 - 024			010 - 014	Color 1
025 - 029			015 - 019	Color # 1 + color # 2
030 - 034			020 - 024	Color 2
035 - 039			025 - 029	Color # 2 + color # 3
040 - 044			030 - 034	Color 3
045 - 049			035 - 039	Color # 3 + color # 4
050 - 054			040 - 044	Color 4
055 - 059			045 - 049	Color 4 + color 5
060 - 064			050 - 054	Color 5
065 - 069			055 - 059	Color # 5 + color # # 6
070 - 074			060 - 064	Color 6
075 - 079			065 - 069	Color # 6 + color # # 7
080 - 084			070 - 074	Color 7
085 - 089			075 - 079	Color # 7 + color # # 8
090 - 094			080 - 084	Color 8
095099 Colour 9 + color 10 100 - 104 Color 10 105 - 109 Colour 10 + color 11			085 - 089	Color # 8 + color # # 9
100 - 104 Color 10 105 - 109 Colour 10 + color 11			090 - 094	Color 9
105 - 109 Colour 10 + color 11			095099	Colour 9 + color 10
			100 - 104	Color 10
110 - 114 Color 11			105 - 109	Colour 10 + color 11
			110 - 114	Color 11

120 - 124			T	
125 - 129			115 - 119	Colour 11 + color 12
130 - 134			120 – 124	
135 - 139				Colour 12 + color 13
140 - 144			130 - 134	Color 13
145 - 149			135 -139	Colour 13 + color 14
150 - 200 201 - 255 Forward flowing water (from fast to slow) 201 - 255 Reverse water flow (from slow to fast)			140 – 144	Color 14
201 - 255 Reverse water flow (from slow to fast)			145 - 149	Color of 14 + white light
Pattern plate			150 -200	Forward flowing water (from fast to slow)
005009 Solid figure 2			201 - 255	Reverse water flow (from slow to fast)
010 - 014 Solid figure 3 015 - 019 Solid figure 4 020 - 024 Solid figure 5 025029 Solid figure 6 030 - 034 Solid figure 7 035 - 039 Solid figure 9 040 - 044 Solid figure 9 045 - 049 Solid figure 10 050 - 054 Solid figure 12 060 - 064 Solid figure 13 065 - 069 Solid figure 1 070 - 074 Solid figure 2 070 - 074 Solid figure 2 070 - 074 Solid figure 3 075 - 079 Solid figure 3 085 - 089 Solid figure 4 085 - 089 Solid figure 5 080 - 084 Solid figure 5 080 - 094 Solid figure 6 090 - 094 Solid figure 6 095 - 099 Solid figure 7 100 - 104 Solid figure 7 101 - 114 Solid figure 10 115 - 119 Solid figure 11 116 Prism 1 100 - 127 Prism pop up	10	Pattern plate	000 - 004	Solid figure 1
015 - 019 Solid figure 4 020 - 024 Solid figure 5 025029 Solid figure 6 030 - 034 Solid figure 7 035 - 039 Solid figure 8 040 - 044 Solid figure 9 045 - 049 Solid figure 10 050 - 054 Solid figure 12 060 - 064 Solid figure 13 065 - 069 Solid figure 13 070 - 074 Solid figure 2 jitter (from slow to fast) 070 - 074 Solid figure 3 jitter (from slow to fast) 080 - 084 Solid figure 4 jitter (from slow to fast) 080 - 084 Solid figure 5 jitter (from slow to fast) 080 - 094 Solid figure 6 jitter (from slow to fast) 090 - 094 Solid figure 6 jitter (from slow to fast) 095 - 099 Solid figure 7 jitter (from slow to fast) 100 - 104 Solid figure 8 jitter (from slow to fast) 105 - 109 Solid figure 9 jitter (from slow to fast) 105 - 109 Solid figure 10 jitter (from slow to fast) 110 - 114 Solid figure 10 jitter (from slow to fast) 120 - 124 Solid figure 11 jitter (from slow to fast) 120 - 124 Solid figure 12 jitter (from slow to fast) 125 - 129 Solid figure 13 jitter (from slow to fast) 125 - 129 Solid figure 13 jitter (from slow to fast) 130 - 200 Forward flowing water (from fast to slow) 201 - 255 Reverse water flow (from slow to fast)			005009	Solid figure 2
020 - 024 Solid figure 5			010 - 014	_
025029 Solid figure 6			015 - 019	Solid figure 4
030 - 034 Solid figure 7 035 - 039 Solid figure 8 040 - 044 Solid figure 9 045 - 049 Solid figure 10 050 - 054 Solid figure 12 060-064 Solid figure 13 065-069 Solid figure 2 jitter (from slow to fast) 070-074 Solid figure 2 jitter (from slow to fast) 075 - 079 Solid figure 3 jitter (from slow to fast) 080-084 Solid figure 5 jitter (from slow to fast) 090-094 Solid figure 6 jitter (from slow to fast) 095-099 Solid figure 7 jitter (from slow to fast) 100-104 Solid figure 8 jitter (from slow to fast) 105-109 Solid figure 9 jitter (from slow to fast) 115-119 Solid figure 10 jitter (from slow to fast) 120-124 Solid figure 12 jitter (from slow to fast) 120-124 Solid figure 13 jitter (from slow to fast) 130-200 Forward flowing water (from fast to slow) 201-255 Reverse water flow (from slow to fast) 110 Prism 1 Prism pop up			020 - 024	Solid figure 5
035 - 039			025029	Solid figure 6
040 - 044 Solid figure 9 045 - 049 Solid figure 10 050 - 054 Solid figure 11 055059 Solid figure 12 060-064 Solid figure 13 065-069 Solid figure 1 jitter (from slow to fast) 070-074 Solid figure 2 jitter (from slow to fast) 075 - 079 Solid figure 3 jitter (from slow to fast) 080-084 Solid figure 4 jitter (from slow to fast) 085-089 Solid figure 5 jitter (from slow to fast) 090-094 Solid figure 6 jitter (from slow to fast) 095-099 Solid figure 7 jitter (from slow to fast) 100-104 Solid figure 8 jitter (from slow to fast) 105-109 Solid figure 9 jitter (from slow to fast) 115-119 Solid figure 10 jitter (from slow to fast) 120-124 Solid figure 12 jitter (from slow to fast) 120-124 Solid figure 13 jitter (from slow to fast) 130-200 Forward flowing water (from fast to slow) 201-255 Reverse water flow (from slow to fast)			030 - 034	Solid figure 7
045 - 049 Solid figure 10			035 - 039	Solid figure 8
050 - 054 055059 060-064 Solid figure 12 060-064 Solid figure 1 jitter (from slow to fast) 070-074 Solid figure 2 jitter (from slow to fast) 075 - 079 Solid figure 3 jitter (from slow to fast) 080-084 Solid figure 4 jitter (from slow to fast) 085-089 Solid figure 5 jitter (from slow to fast) 090-094 Solid figure 6 jitter (from slow to fast) 095-099 Solid figure 7 jitter (from slow to fast) 100-104 Solid figure 8 jitter (from slow to fast) 105-109 Solid figure 9 jitter (from slow to fast) 110-114 Solid figure 10 jitter (from slow to fast) 120-124 Solid figure 11 jitter (from slow to fast) 120-124 Solid figure 12 jitter (from slow to fast) 125-129 Solid figure 13 jitter (from slow to fast) 130-200 Forward flowing water (from fast to slow) 201-255 Reverse water flow (from slow to fast)			040 - 044	Solid figure 9
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130-200 Forward flowing water (from fast to slow) 201-255 Reverse water flow (from slow to fast) 11 Prism 1 000-127 Prism pop up			120-124	Solid figure 12 jitter (from slow to fast)
201-255 Reverse water flow (from slow to fast) 11 Prism 1 000-127 Prism pop up			125-129	Solid figure 13 jitter (from slow to fast)
11 Prism 1 000-127 Prism pop up			130-200	Forward flowing water (from fast to slow)
			201-255	Reverse water flow (from slow to fast)
100 055 7	11	Prism 1	000-127	Prism pop up
128-255 Prism cut in			128-255	Prism cut in
12 Prism 2 000-127 Prism pop up	12	Prism 2	000-127	Prism pop up
128-255 Prism cut in			128-255	
13 prism 000-127 Prism angle regulation	13	prism	000-127	Prism angle regulation
rotation 128-190 Reverse rotation (from fast to slow)		-	128-190	
191-192 despin			191-192	despin

		193-255	Forward rotation (from slow to fast)
14	colorful	000-127	all-or-none
		128-255	Colorful pieces cut in
15	focus	000-255	Pattern clarity goes from far to near
16	Reset & light	000-099	of no avail
	bulb control	100-105	The bubble
		200-205	The bubble
		251-255	Full motor reset
17	continue to		
	have		
18	Color wheel	000-255	Speed from fast to slow
	speed		
19	Dimmer-pris		
	m-atomizatio		
	n speed		
20	1		
20	Pattern disk		
	speed		

4. Common fault

For some common faults, the corresponding solutions are proposed. Any problems that cannot be resolved should be handled by the professionals. Disconnect the power supply before maintaining the lamp.

- The light bulb is not bright
- Check whether the voltage matching with the lamp is installed;
- Check whether the power supply connection or control switch of the lamp is in bad contact;
- Check whether the power supply is insufficient;
- Check that the DMX512 controller has sent the instructions.

2. The control of the console is not accepted after normal reset

- Check whether the lamp digital startup address value and function options are correct;
- Check whether the connection of the communication control line is correct, whether the communication line is too long or has been interrupted;
- Check whether the control equipment is invalid and whether the serial connected signal amplifier is invalid;
- Check whether the communication line is too long or any other equipment interferes with each other;

- Optimize the wiring, shorten the length of the control signal line, high voltage and low voltage line wiring separately;
- Add a signal amplifier;
- The signal line adopts high-quality shielding twisted-pair line;
- Connect the signal terminal resistor (120 ohms) at the end of the lamp.

3. The lamps cannot be started

- Check whether the power supply parameters are consistent with the lamps;
- Check the lamp due to extrusion deformation, vibration of internal parts, damp and other reasons

Or fall off.

- Please check whether the wire product connector inside the lamp is falling off and loose.
- Check whether the electronic components (such as electronic transformer, PCB board, motor control board, etc.) are loose, short circuit and burned out.
 - 4. When working, the X axis or Y axis of the lamp is not normal
- Check one by step according to the previous step;
- Check whether the transmission belt corresponding to the X and Y axes in the lamp falls off and breaks;
- Check whether the data feedback receiver (optical coupling) in the X and Y directions in the lamp is damaged;
- Restart it on and reset it once.